

# THE PHAERON'S ARMOURY

3 Stratagems · 2 Enhancements

 1 DP · PRIORITY ASSETS

## ENHANCEMENTS (2)

Prelocational Optimiser25 pts

When this unit is selected to shoot, if this unit was set up using a Monolith's Eternity Gate ability this turn, this unit's ranged attacks have:

- [LETHAL HITS].
- Or: [SUSTAINED HITS 1].

Mortality Shroud (Aura)10 pts

In your opponent's Battle-shock step, if an enemy unit within 8" of this unit is below starting strength, that enemy unit makes a battle-shock roll.

## DETACHMENT RULE

Friendly NECRONS TITANIC FLY units have +6" M.

This detachment has the HYPERCRYPT tag and cannot be taken with another HYPERCRYPT detachment.

## STRATAGEMS (3/3)

1 CP THE PHAERON'S ARMOURY STRATAGEMSHOOTING

### COSMIC STORM

**When:** Your Shooting phase, when a friendly OBELISK/TESSERACT VAULT unit is selected to shoot.

**Target:** That OBELISK/TESSERACT VAULT unit.

**Effect:** Your unit's Tesla Sphere weapons have +1 AP.

1 CP THE PHAERON'S ARMOURY STRATAGEMSHOOTING

### PARTICLE PULSE

**When:** Start of your Shooting phase.

**Target:** One friendly NECRONS TITANIC FLY unit.

**Effect:** Select one visible enemy unit within 12" of your unit. That enemy unit has +3" detection range.

**1 CP** THE PHAERON'S ARMOURY STRATAGEM

**SHOOTING**

### **SUBSURFACE QUANTUMWEAVE**

**When:** Your opponent's Shooting phase or the Fight phase, when an enemy unit targets a friendly NECRONS TITANIC FLY unit.

**Target:** That NECRONS TITANIC FLY unit.

**Effect:** Attacks that target your unit have -1 AP until that enemy unit has attacked.